03-11-25 MTH 161-004N

2.4 Inequalities with Absolute Value and Quadratic Functions 2.4.1 Exercises

page 220: 1, 8, 17, 34, 36

Exam 2, Thursday, 03/13/25 1.6-1.7, 2.1-2.4

2.4:36

36. The height h in feet of a model rocket above the ground t seconds after lift-off is given by $h(t) = -5t^2 + 100t$, for $0 \le t \le 20$. When is the rocket at least 250 feet off the ground? Round your answer to two decimal places.

Find t such that h(t) is at least 250 feet off the ground.

solve
$$h(t) = 250$$

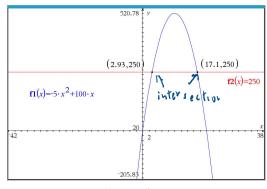
 $-5t^{2} + 100t = 250$
 $-5t^{2} + 100t = 250 \ge 0$
 $\frac{-5t^{2}}{-5} + \frac{100t}{-5} - \frac{250}{-5} \le 0$
Let $4(t) = t^{2} - 20t + 50 \le 0$
 $5 - 100t = 5(t) = 0$
 $t = 20 \pm (400 - 14)(50)$
 $t = 20 \pm (400 - 14)(50)$
 $t = 20 \pm (500)^{2}$
 $t = 20 \pm (500)^{2}$

 $10-5*sqrt(2)=2.928932188134524 \approx 2.93$ $10+5*sqrt(2)=17.07106781186548 \approx 17.07$ $F(t) is an up wad opening
parabola
<math display="block">\frac{1}{2} + \frac{1}{2.13} + \frac{1}{17.07} + \frac{1}{2.13} + \frac{1}{17.07} + \frac{1}{2.13} + \frac{1}{17.07} + \frac{1}{2.93} + \frac{1}{2.9$

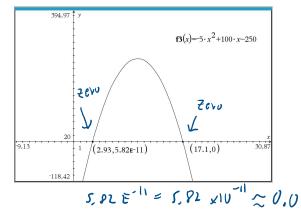
The height of the rocket is at least 250 feet off the ground between 2.93 seconds and 17.07 seconds

(including the end points) after lift-off.

Shorter method

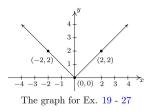


2,935+ 517.1



1.7

The complete graph of y = f(x) is given below. In Exercises 19 - 27, use it and Theorem 1.7 to graph the given transformed function.



,

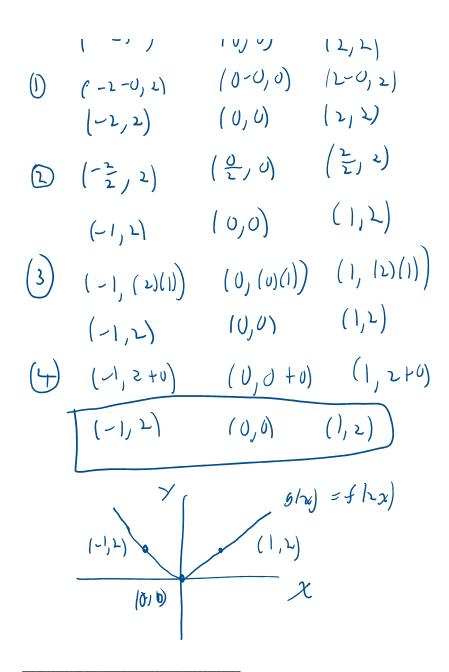
24.
$$y = f(2x) = 2 (\chi)$$

Theorem 1.7. Transformations. Suppose f is a function. If $A \neq 0$ and $B \neq 0$, then to graph

$$g(x) = Af(Bx + H) + K$$

- 1. Subtract H from each of the x-coordinates of the points on the graph of f. This results in a horizontal shift to the left if H > 0 or right if H < 0.
- 2. Divide the x-coordinates of the points on the graph obtained in Step 1 by B. This results in a horizontal scaling, but may also include a reflection about the y-axis if B < 0.
- 3. Multiply the y-coordinates of the points on the graph obtained in Step 2 by A. This results in a vertical scaling, but may also include a reflection about the x-axis if A < 0.
- 4. Add K to each of the y-coordinates of the points on the graph obtained in Step 3. This results in a vertical shift up if K > 0 or down if K < 0.

$$A = [H = 0 \\ B = 2 \\ (-2,2) \\ 10,0) \\ (2,2) \\ (2,2)$$



After class notes

$$\int 4 = 2$$
Solve $x^{2} = 4$

$$x = \pm 54$$

$$\begin{bmatrix} x = \pm 2 \\ x = \pm 2 \end{bmatrix}$$
Check $2^{2} = 4$

$$(-2)^{2} = (-1)^{2}(2^{2}) = (1)/4 = 4$$

2.3:

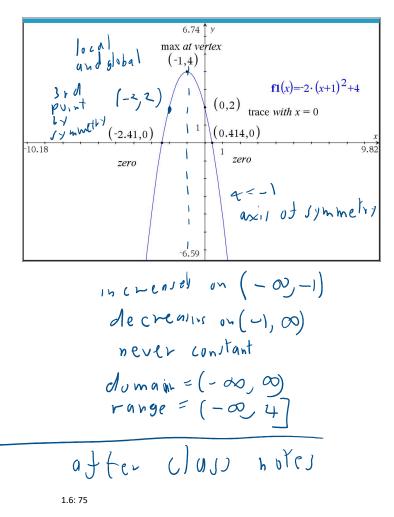
2.3.1 Exercises

In Exercises 1 - 9, graph the quadratic function. Find the x- and y-intercepts of each graph, if any exist. If it is given in general form, convert it into standard form; if it is given in standard form, convert it into general form. Find the domain and range of the function and list the intervals on which the function is increasing or decreasing. Identify the vertex and the axis of symmetry and determine whether the vertex yields a relative and absolute maximum or minimum.

$$\frac{4+1}{4} = -1\pm52$$
 exact answer

-1-sqrt(2)=-2.414213562373095

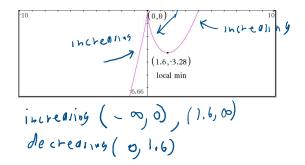
-1+sqrt(2)=0.414213562373095



In Exercises 74 - 77, use your graphing calculator to approximate the local and absolute extrema of the given function. Approximate the intervals on which the function is increasing and those on which it is decreasing. Round your answers to two decimal places.

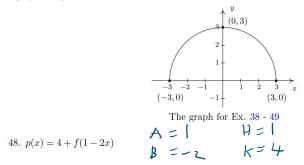
75.
$$f(x) = x^{2/3}(x-4)$$

 $f(x) = x^{3/3}(x-4)$
 $f(x) = x^{3/3}(x$



1.7:48

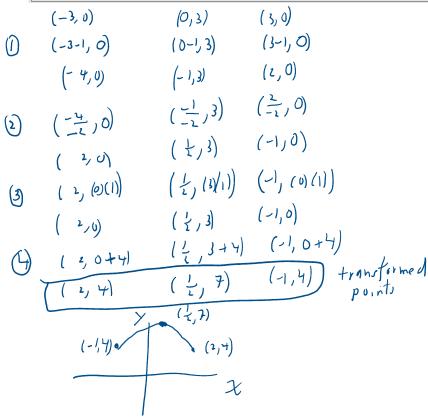
The complete graph of y = f(x) is given below. In Exercises 38 - 49, use it and Theorem 1.7 to graph the given transformed function.

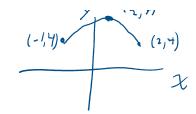


Theorem 1.7. Transformations. Suppose f is a function. If $A \neq 0$ and $B \neq 0$, then to graph

g(x) = Af(Bx + H) + K

- 1. Subtract H from each of the x-coordinates of the points on the graph of f. This results in a horizontal shift to the left if H > 0 or right if H < 0.
- 2. Divide the x-coordinates of the points on the graph obtained in Step 1 by B. This results in a horizontal scaling, but may also include a reflection about the y-axis if B < 0.
- 3. Multiply the y-coordinates of the points on the graph obtained in Step 2 by A. This results in a vertical scaling, but may also include a reflection about the x-axis if A < 0.
- 4. Add K to each of the y-coordinates of the points on the graph obtained in Step 3. This results in a vertical shift up if K > 0 or down if K < 0.





Possible essay question:

What is the quadratic formula used for? We use the quadratic formula to solve quadratic equations.

I ask : solve
$$3x^2 - 10x + 24 = 0$$

son thight: Aha! I'll use the guadralic formula,
guadralic equation : $ax^2 + bx + C = 0$
guadralic formula: $A = -b \pm 5b^2 - 4ac$
Za

2.1: 31

31. A plumber charges \$50 for a service call plus \$80 per hour. If she spends no longer than 8 hours a day at any one site, find a linear function that represents her total daily charges C (in dollars) as a function of time t (in hours) spent at any one given location.

Incar function
$$f(x) = mx+b$$
, $m = constant$
 $b = constant$
 $b = constant$
 $f(t) = mt+b$
 $F(t) = 80t+50$
 $0 \le t \le 8$

example: let
$$t = 3$$
 hr
 $C(3) = \frac{30}{4} (3h) + \frac{3}{50} (3h$

For a 3 hour service call, the

plumber will charge \$290.

In Exercises 22 - 33, graph the function. Find the zeros of each function and the x- and y-intercepts of each graph, if any exist. From the graph, determine the domain and range of each function, list the intervals on which the function is increasing, decreasing or constant, and find the relative and absolute extrema, if they exist.

^{2.2}

every
$$\chi \in domain (1)$$
 buth a local min and a row (1)
glubal map =) on(-os, 2)
glubal min = -1 on(2, os)
(0, 4)
(3, -5)
 $q_{\chi_{1}}(3, -5)$
 $q_{\chi_{1}}(3, -5)$
 $q_{\chi_{1}}(3, -5)$
 $q_{\chi_{1}}(3, -5)$
 $q_{\chi_{1}}(3, -5)$
 $q_{\chi_{1}}(3, -5)$

2.4.1 EXERCISES

In Exercises 1 - 32, solve the inequality. Write your answer using interval notation.

17.
$$x^{2} + 2x - 3 \ge 0$$

solve $x^{2} + 2x - 3 \ge 0$
 $(x - 1)(x + 3) \ge 0$
 $x - 1 \ge 0$ or $x + 3 \ge 0$
 $\overline{x = 1}$
 $\overline{x = -3}$
 $+ 0$
 $(-\infty, -3] \cup [1, \infty)$ easiel method here

humeric test whene

$$\frac{1}{1} = \frac{1}{1}$$
The zeros divide the humber line
inthe intervals (-00, -3), (-3, 1), (1, 00)
Choose any convenient test value in each interval
Let $f(x) = x^{2} + 2x - 3$
 $f(-4) = (+4)^{2} + 2(-4) - 3 = 16 - 8 - 3 = 5 > 0$
 $f(0) = 0^{2} + 2(0) - 3 = -3 < 0$
 $f(1) = 2^{2} + 2(1) - 3 = 4 + 4 - 3 = 5 > 6$
 $\left[(-00) - 3\right] \cup \left[1, 00\right]$

Instead of calculating test values, we can find the zeros manually, as we did above. Then, graph the function on our calculator and check where the function is greater than or equal to zero.

$$a = 1$$

$$b = 2$$

$$c = -3$$

$$x = -2 \pm 52^{2} - [\forall](1)(-3)$$

$$x = -2 \pm 54^{2}$$

$$x = -2 \pm 4^{2}$$

$$x = -2^{2}$$

$$x = -2$$

$$\frac{(z)(z)}{(x^{2}+zx+1-z)} - J = 0$$

$$(x^{2}+zx+1) - (-J) = 0$$

$$(x^{2}+zx+1) - (-J) = 0$$

$$(x+z)^{2} - 4z = 0$$

$$(x+z)^{2} = -4z$$

$$x = -1 + z$$

$$y^{2} = -1 + z$$

$$y = -1$$

$$(x + z + 1 - 1) - 3$$

$$(x^{2} + z + 1) - 4$$

(x-+22+1)-4 perfect square